Sonica Instruments

KABUKI & NOH PERCUSSION
96k MASTER EDITION

Virtuoso Japanese Series

User Manual
Version 2 — July 2022

Thank you for purchasing **KABUKI & NOH PERCUSSION 96K MASTER EDITION**, part of Sonica Instruments' *Virtuoso Japanese Series*. We hope you fully enjoy **KABUKI & NOH PERCUSSION 96K MASTER EDITION**, which has been designed to achieve the ultimate in authentic Japanese sound.

The Sonica Instruments Team

Version History

Release notes for Update 2.0

• Groove Browser function added

• Updated Product Requirements (KONTAKT 6.6 or later)

We invite you to check out the **Sonica Instruments 10th Anniversary site** (https://sonica.jp/instruments/en/10th-anniversary/), where you can watch a series of invaluable videos of a four-piece Kabuki *hayashi* ensemble consisting of a kotsuzumi, otsuzumi, taiko, and Noh flute. The videos feature Takinojo Mochizuki, the *hayashi* ensemble percussionist whose playing we captured for the **KABUKI & NOH PERCUSSION 96K MASTER EDITION** library. The spellbinding performance of just three drums, a flute, and kakegoe calls will definitely heighten your interest in traditional Japanese music and its performers.

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Introduction

The original **KABUKI & NOH PERCUSSION** (BFD format) software library covered many Kabuki and Noh theater percussion instruments. Over the seven years since its release, we have made fresh, powerful recordings, with even higher sound quality, of the Nohkan flute, kakegoe calls, and ashibyoushi foot stomps on a Noh stage.

KABUKI & NOH PERCUSSION 96K MASTER EDITION contains over 60 instruments with uncompromising specs — 96 kHz / 24-bit high resolution with multiple mic channels — for an even larger audience of music creators.

Product Highlights

• NKS ready and KONTAKT PLAYER compatible

• Contains 65 types of percussion instruments — virtually every percussion instrument known in Kabuki and Noh theater — in 96 kHz / 24-bit high resolution

• Each instrument has been recorded in a rich multi-mic setting, with Direct 1, Direct 2, Overhead, Room, and Stereo Mix channels available (the sample data is equivalent to about 40 GB in wav format or about 19 GB in NCW format)

• Features two newly-recorded bonus libraries: a library of *hayashi* ensemble kakegoe calls and a library of Nohkan flute phrases

• Individually recorded left-hand and right-hand hits are sampled alternately

• Up to 100 velocity layers to create extremely realistic dynamics and roll expressions

• 20 preset kits, each with a carefully selected assortment of instruments loaded in 16 instrument slots

• 144 authentic *hayashi* percussion rhythms and grooves (MIDI patterns)

• The built-in Instrument Editor gives full control over tuning and tone without any loss in sound quality or instrument timbre

• The Instrument Mixer lets you create your own precise mixes for individual instruments

• Includes impulse responses from a Noh theater renowned among Noh musicians for its acoustics

Product Specifications

KONTAKT 6.6 or later required

KONTAKT PLAYER compatible

NKS ready

System Requirements

Mac: Intel Macs (i5 or better) — Mac OS 10.14, 10.15, 11 or 12 (latest update)
  Apple Silicon Macs (via Rosetta 2 and natively on ARM in standalone mode or in hosts that support ARM) — Mac OS 11 or 12 (latest update)

Windows: Windows 10 or 11 (latest Service Pack), Intel Core i5 / equivalent CPU or better, 2 GB RAM

Graphics hardware support for OpenGL 2.1 or higher

Minimum of 4 GB RAM (6 GB recommended)

Data size: ~19 GB in NCW format (equivalent to ~40 GB in wav format)

• Use the recommended Native Instruments KONTAKT or KONTAKT PLAYER system requirements at a minimum.
• Installing the product on a computer with a faster CPU and ample RAM is recommended for optimal library performance.

Important: Online user registration is required in order to use the library.

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Before Using This Product

You need to **register your serial code** and **download the library data** with the NATIVE ACCESS 2 tool in order to use this product. Check the Sonica Instruments website for a step-by-step installation guide and other information about updates.

1. Install NATIVE ACCESS 2

Note: You can skip this step if you already have NATIVE ACCESS 2 on your computer.

Download the NATIVE ACCESS 2 Installer for your operating system from the Native Instruments website (https://www.native-instruments.com/en/specials/native-access-2/) and follow the instructions on the screen to install the tool.
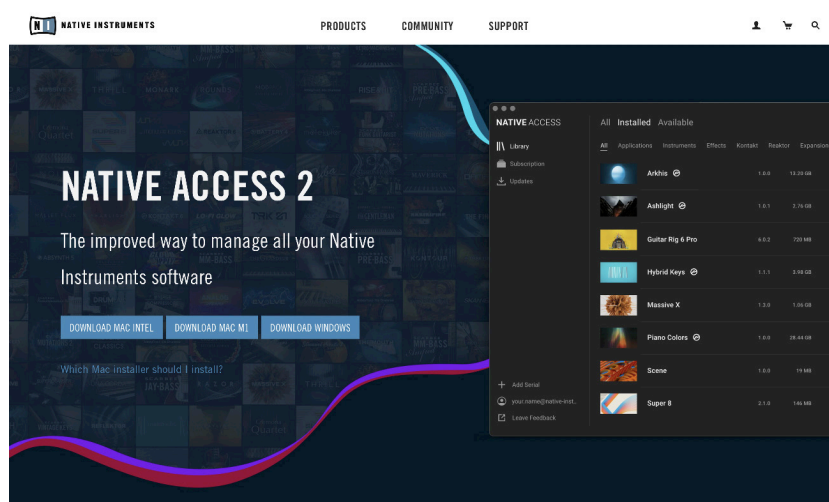
2. Log In with Your Native ID

Launch the installed NATIVE ACCESS 2 tool and log in.

If you do not have a Native Instruments account, click **Sign up now** on the Log In with Native ID window. On the Create a New Native ID window, enter the required information and create a free account.

3. Register Your Serial Code

After NATIVE ACCESS 2 launches, click **Add Serial**. Enter the 25-digit serial code you received when you purchased the product and click **Enter**. (The serial code is sent you by email after purchase.)
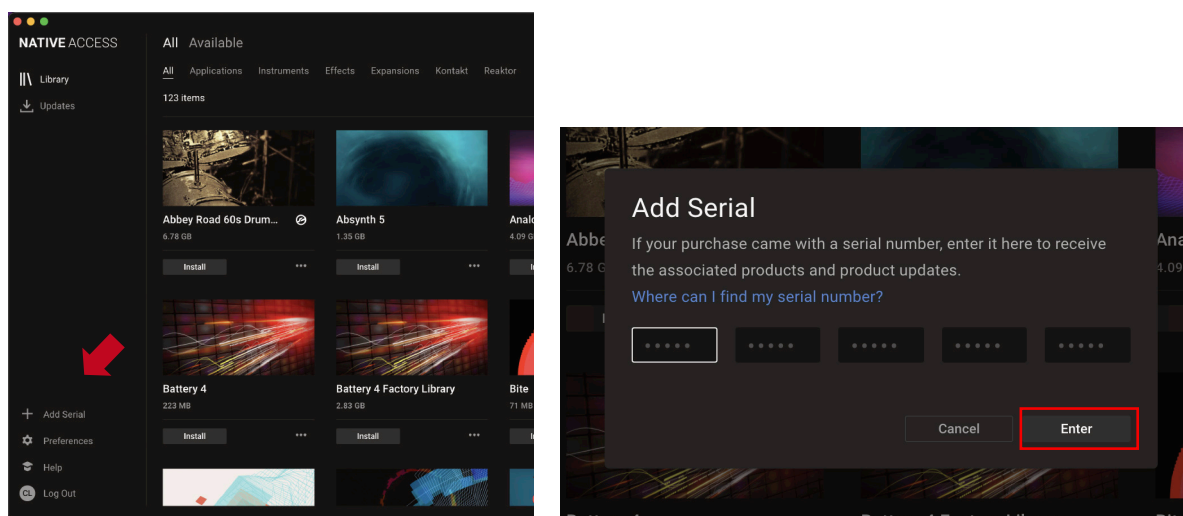
Product registration is complete when **Success** is displayed. The product you registered will appear under the **New** tab. Click the product's **Install** button to start the download and installation process.
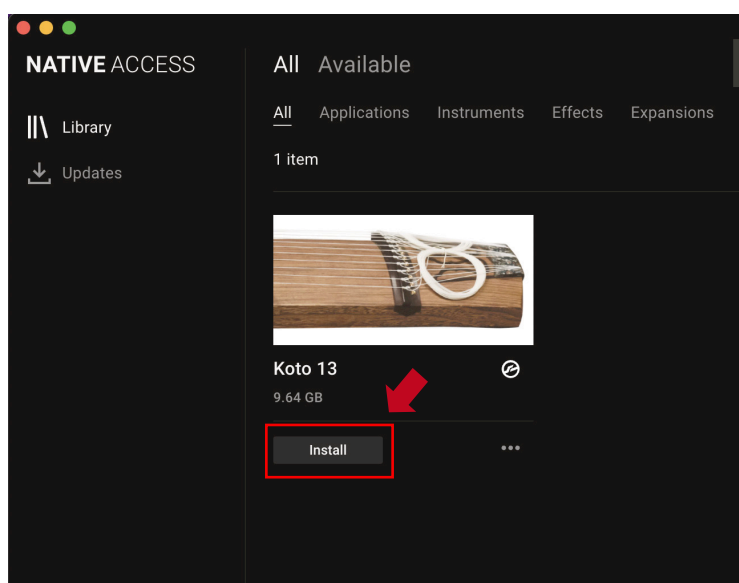
This completes the installation of the library.

After the download finishes, launch KONTAKT or KONTAKT PLAYER. The product will be added automatically under the **Libraries** tab on the left side of the screen. You can access the library in KOMPLETE KONTROL in the same way.

Overview of KABUKI & NOH PERCUSSION 96K MASTER EDITION

The library comes with 20 preset kits, each with a carefully selected assortment up to 16 instruments from the library's 65 instruments. This way you can quickly access the kit that matches your musical application.

Using the library with KONTAKT and KONTAKT PLAYER

After activating the library, select **KABUKI AND NOH PERCUSSION 96K MASTER EDITION** from your KONTAKT Library Browser. From here, you can conveniently load the preset kits.
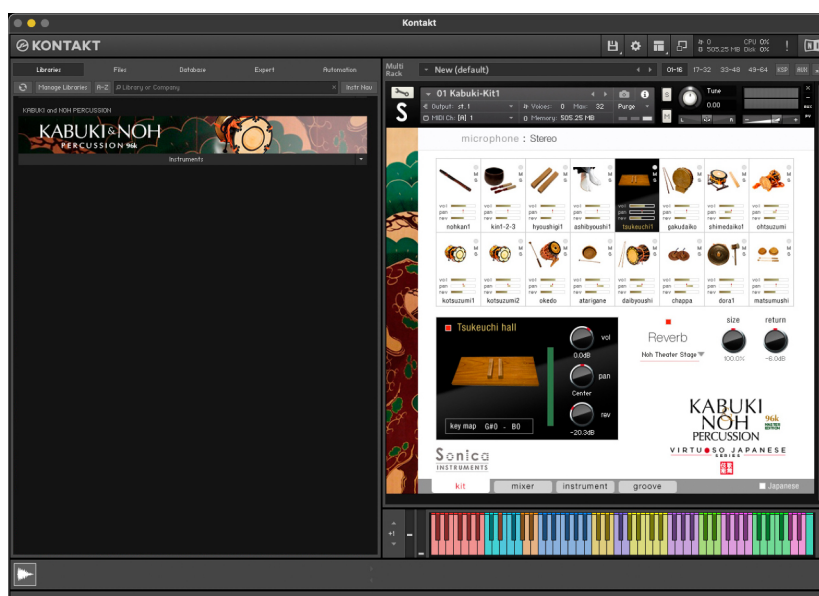
Using the library with KOMPLETE KONTROL

KABUKI AND NOH PERCUSSION 96K MASTER EDITION is NKS ready, so the library can be linked with KOMPLETE KONTROL or a KOMPLETE KONTROL keyboard to preview tones and save settings as presets. You can also make full use of the KOMPLETE KONTROL keyboard's knobs, controllers, and browser. See for details.
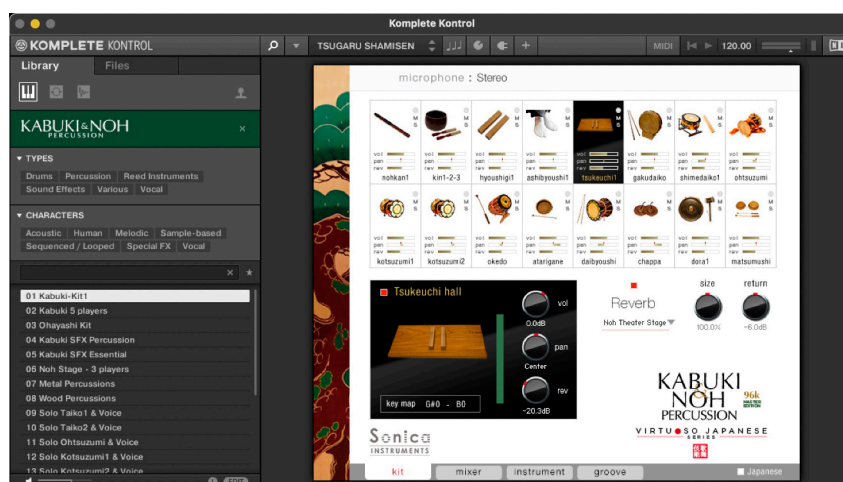
kit

This pane is used to make basic adjustments to each kit instrument loaded into the 16 slots.
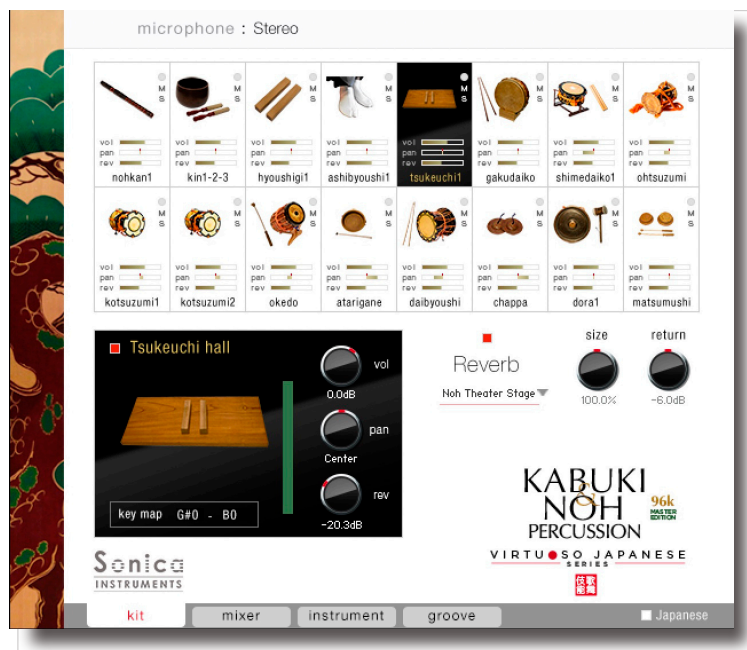
Instrument slots

MIDI indicator: Turns green when the instrument is played.

Mute button: When the instrument is muted, the indicator turns red and the slot is greyed out.

Solo button: The indicator turns green when the instrument is soloed.

Each slot also shows the instrument name, along with meters for volume, pan, and reverb.

Muted instruments
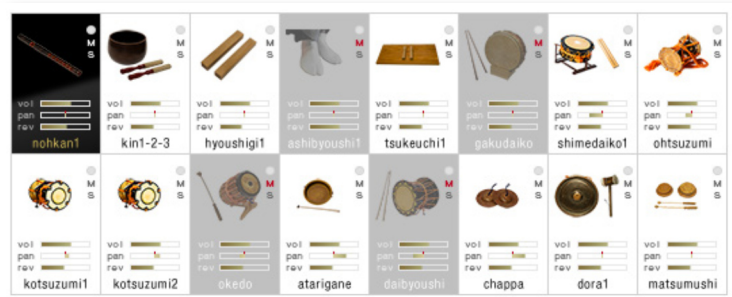
Soloed instrument
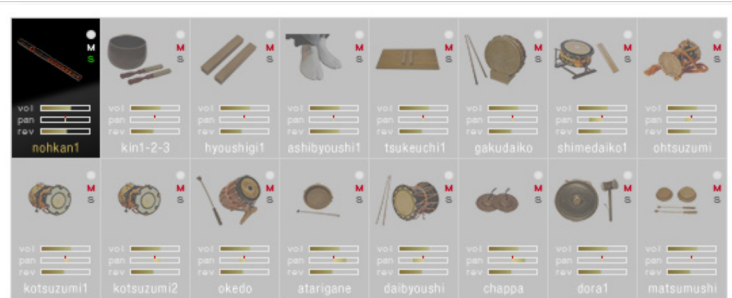
Information about the currently selected instrument appears at the bottom of the pane. Here you can adjust the individual instrument's volume, pan, and reverb. The instrument's key map is also displayed.

vol: Adjusts the instrument's volume.

pan: Adjusts the instrument's left-right panning.

rev: Adjusts the instrument's reverb send volume.

Turning off the red indicator beside the instrument name will disable the instrument and reduce the library's memory size.

Reverb

The library contains 30 convolution reverbs, including two impulse responses from a Noh theater, available from the pull-down list.

size: Adjusts the reverb dwell time.

return: Adjusts the volume of the reverb component.

Turning off the red indicator will disable reverb for a completely dry sound.

Language

You can display instrument names in English by turning off the [Japanese] red indicator at the bottom right of the window.

Microphone

This field shows the current microphone-source mode set on the **mixer** pane.
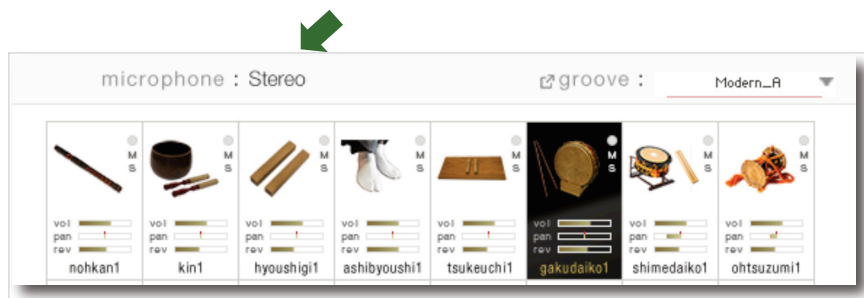
Multi: Multi-mic mode using Direct 1, Direct 2, Overhead, and Room microphone sources.

Stereo: Mode using just the Stereo Mix source.

mixer

This pane is used for basic sound production for individual instruments.
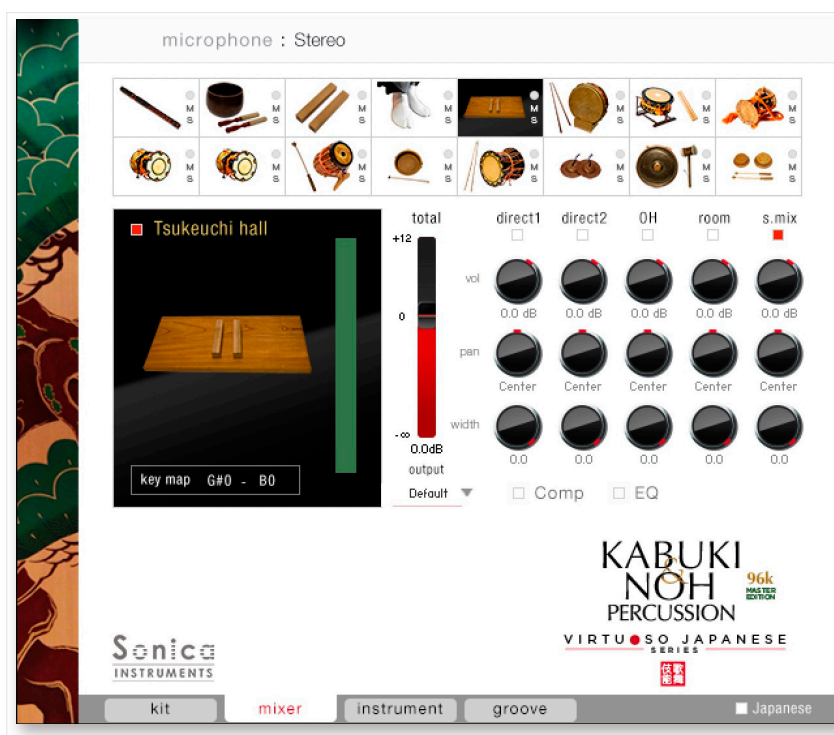
Audio mixer

The audio mixer lets you mix four microphone positions — **direct 1**, **direct 2**, **OH** (overhead), and **room** — and the **s.mix** (stereo mix) channel, which is a pre-balanced mix of the four microphone sources. Turning on any of the microphone channels disables the **s.mix** channel, and turning on the **s.mix** channel disables all the microphone channels.

Note: Some instruments, due to their inherent characteristics, do not use all microphone channels.

> **vol**: Adjusts the volume of each channel.
>
> **pan**: Adjusts the left-right panning of each channel.
>
> **width**: Adjusts the stereo microphone width of each channel: turned all the way to the right gives the original stereo width; turned all the way to the left reduces the width to mono.
>
> **total**: Controls the overall volume without affecting the balance of the channels.
>
> **output**: Selects the audio output destination of the selected instrument. This is useful when exporting multiple channels to your DAW.

Note: Please see the KONTAKT manual for how to create multiple outputs. After creating the outputs, clicking the Restart Engine button (marked with an exclamation mark) at the top right of the KONTAKT interface will update the output list under **KABUKI & NOH PERCUSSION 96K MASTER EDITION**'s output control.

Comp

Adjusts the compression applied to the selected instrument. The button on the left is used to turn compression on and off.

Clicking the Comp button opens the Compressor window for fine-tuning compression settings.
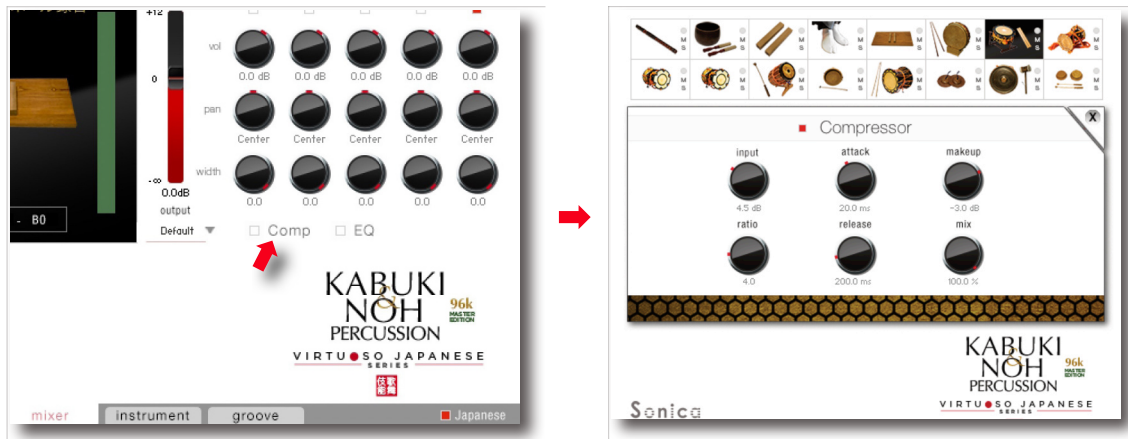
EQ

Provides a four-band equalizer for the selected instrument. The button on the left is used to turn the equalizer on and off.

Clicking the EQ button opens the Equalizer window for fine-tuning settings.

MIDI CC# learn function

All control knobs can be controlled individually with MIDI Control Change (CC) messages. To assign a control knob in **KABUKI & NOH PERCUSSION 96K MASTER EDITION** to a certain MIDI controller:

1. Right-click on the knob and select *Learn MIDI CC# Automation*.

2. Turn the knob or move the slider on your MIDI hardware controller.

3. The assignment is complete.

Removing MIDI CC# automation

To remove an assignment, right-click on the knob and select *Remove MIDI Automation: CC# nn*.

instrument

This pane is used to preview sounds assigned to each instrument and adjust tonal nuances.
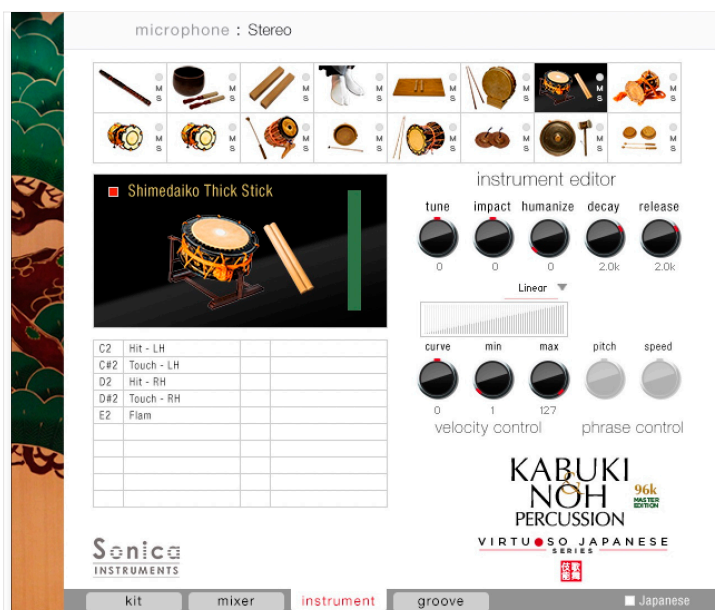
Phrase control

Phrases associated with the selected instrument are displayed in red on the left-side key map. The phrase control controls are used to adjust phrase articulations.

pitch: Adjusts the pitch of the phrase.

speed: Adjusts the speed of the phrase.

Sound preview

You can quickly preview assigned sounds and check articulations by clicking any articulation on the key map.
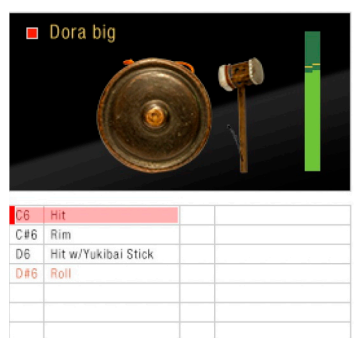
Instrument editor

The instrument editor lets you adjust tonal nuances that go far beyond the expressions possible with conventional sample libraries. A unique feature of **KABUKI & NOH PERCUSSION 96K MASTER EDITION** is the capability to make adjustments just like a physical-model sound source.

tune: Provides very natural pitch adjustments.

impact: Raises or lowers the instrument's initial noise (the percussive attack component of the sound).

humanize: Adjusts the degree of natural variations in percussive hits.

decay: Adjusts the decay length immediately after the attack.

release: Adjusts the length until the sound ends.

Velocity control
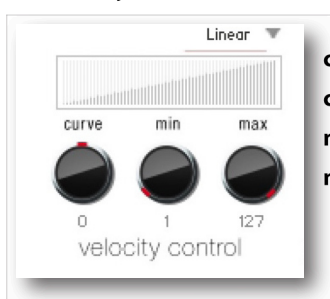
curve type: Sets the velocity curve to *Linear*, *S-Curve*, *Compound*, or *Fixed*.

curve: Modifies the selected curve.

min: Adjusts the minimum velocity of played notes.

max: Adjusts the maximum velocity of played notes.

groove

This pane is used to browse and preview the MIDI grooves included in the library and export the grooves to a DAW.

The **groove** pane is accessible only when a compatible kit is loaded (**01 Kabuki Kit 1**, **02 Kabuki 5 Players**, or **03 Ohayashi Kit**). The **groove** pane is hidden when any other kit is loaded.
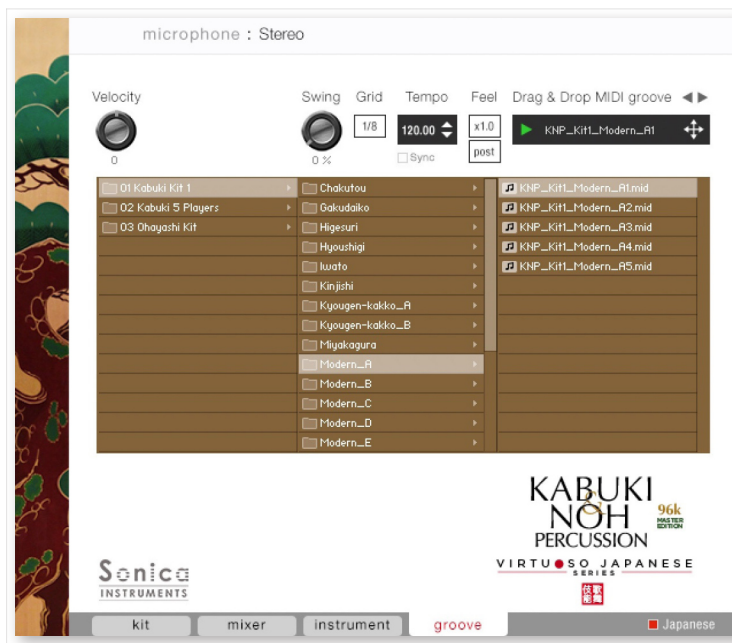
Velocity: Adjusts the playback velocity of the MIDI groove.

Swing: Adds a swing feel to the MIDI groove.

Grid: Toggles the **Swing** quantization between eighth notes and sixteenth notes.

Tempo: Specifies the playback tempo. The tempo cannot be changed when **Sync** is enabled.

Sync: When enabled, syncs the MIDI groove's tempo with the DAW tempo.

Feel: Toggles the playback tempo of the phrase between *x1.0* (original), *x2.0* (double-time), and *x0.5* (half-time).

Process: Toggles at which point the **Swing** feel is applied, either before (*pre*) **Grid** is applied or after (*post*) **Grid** is applied. This control lets you access a variety of playing feels even with the same phrase and settings.

Phrase playback from a MIDI keyboard

The previous version of **KABUKI & NOH PERCUSSION 96K MASTER EDITION** contained a function that allowed you to trigger loaded MIDI grooves with MIDI notes. This function has been discontinued in this version with the addition of the Groove Browser.

Using a MIDI groove

To load a MIDI groove into the Player, double-click on the MIDI groove you want to use from the Groove Browser **[1]**. Click the play button ▶ **[2]** to start a preview playback. Double-clicking on a pattern while the MIDI groove is playing will switch patterns without pausing the playback. You can move to the previous pattern or next pattern with the arrow keys ◀▶ **[3]** in the Player.
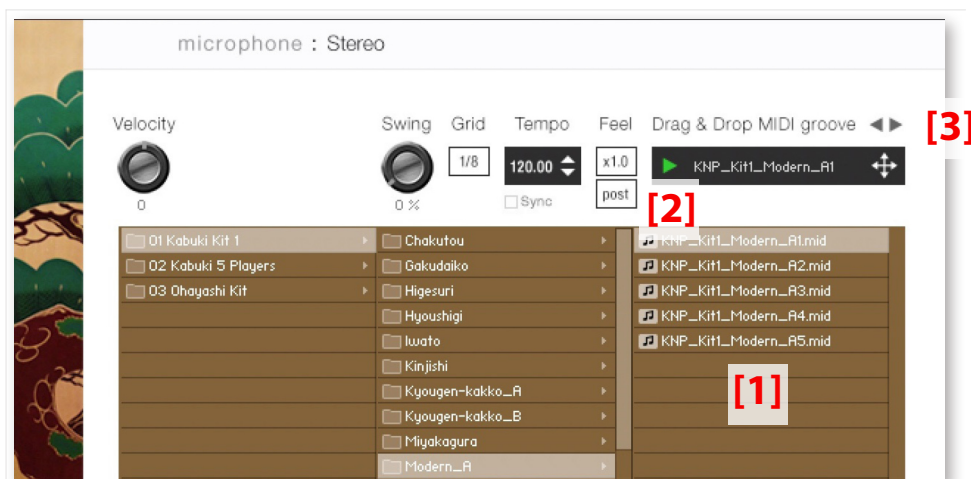
For best results, use each MIDI groove with its corresponding kit (indicated by the name of the top folder). Unpredictable sounds will result if you use a MIDI groove with a different kit.

Loading a MIDI groove into your DAW

You can load a MIDI groove into your DAW as MIDI data. Simply drag the groove with the ✛ key **[4]** and drop the groove into your DAW.
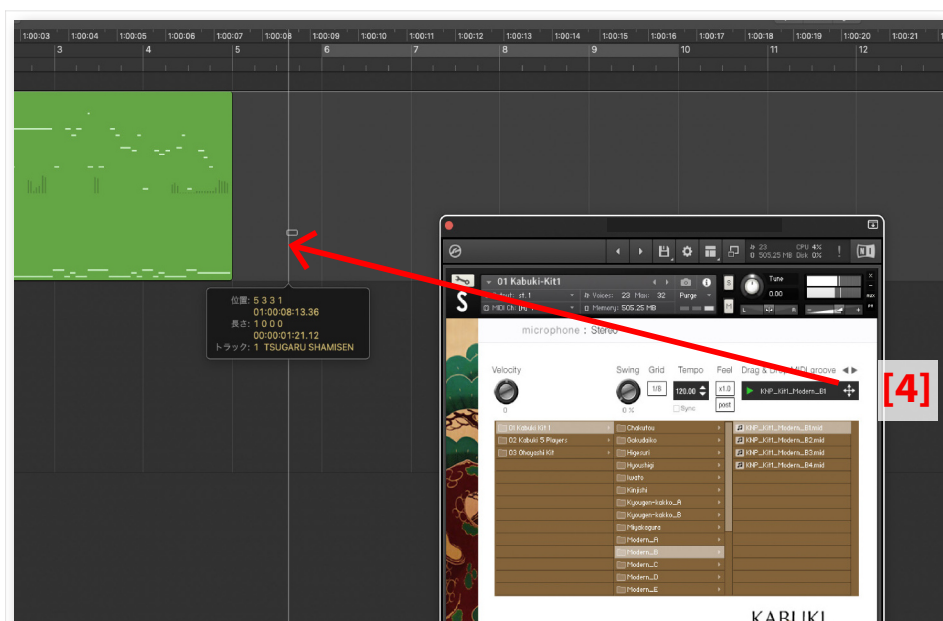
KONTROL Series Controller Parameters

You can adjust controller parameters more intuitively on KOMPLETE KONTROL or KONTROL Series (MIDI keyboards). (See the previous pages for details about each parameter.)

In KOMPLETE KONTROL, click the **Control** button to display parameters.
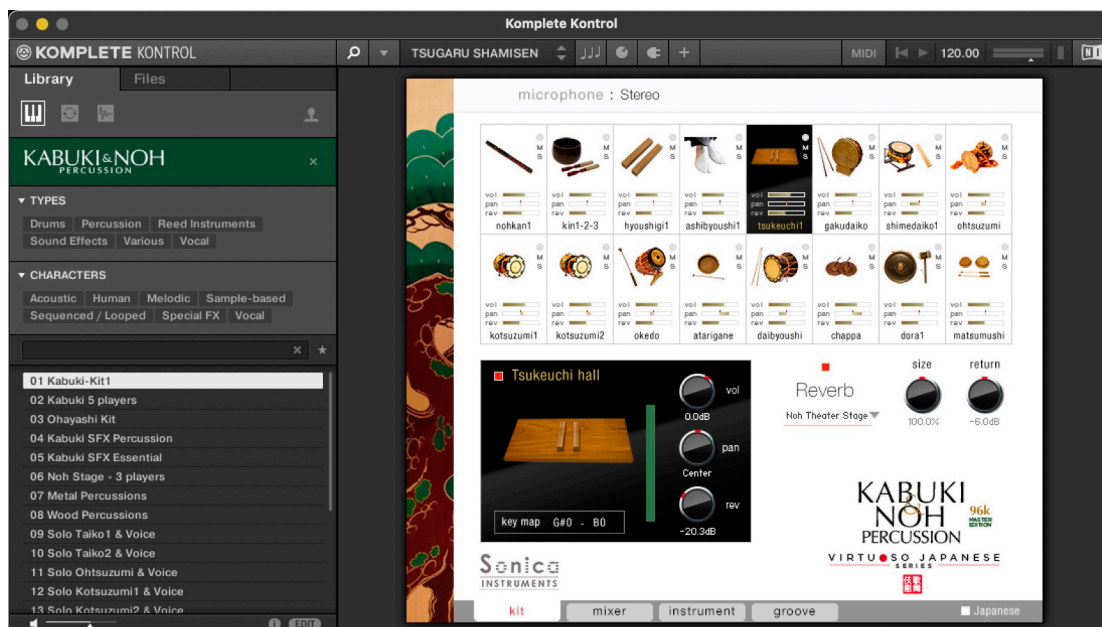
Kit
Kit provides control over Kit parameters.
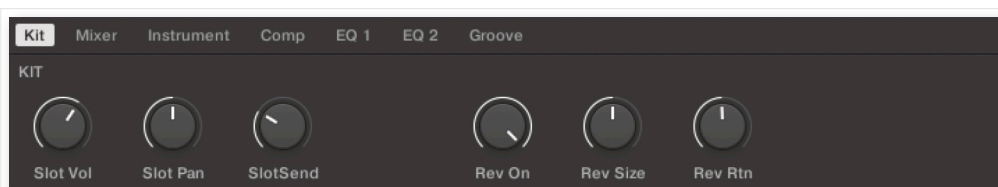
Mixer
Mixer provides control over Mixer parameters.

Instrument

Instrument provides control over Instrument parameters.
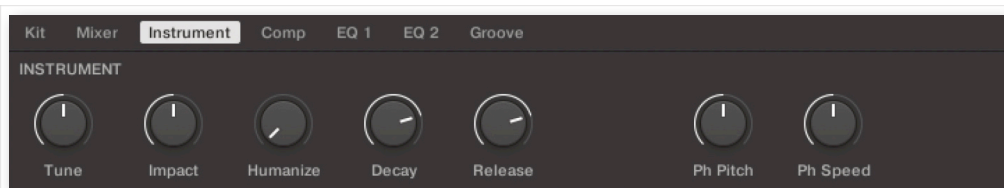
Comp

Comp provides control over Compression parameters.
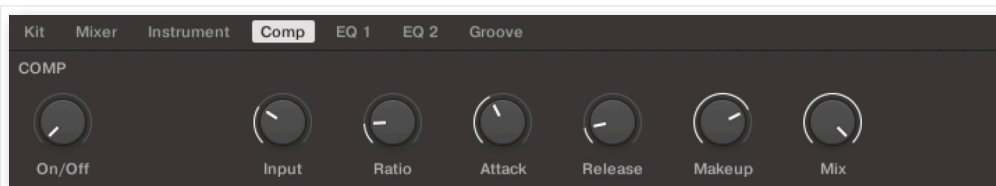
EQ 1

EQ 1 turns the EQ on or off.
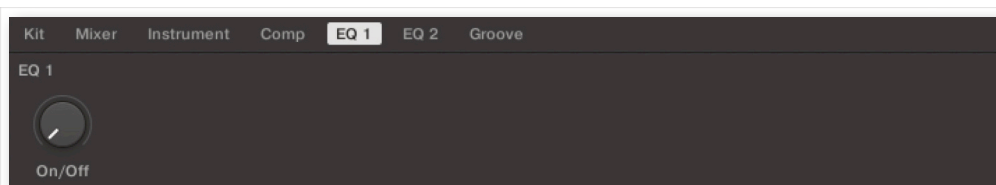
EQ 2

EQ 2 provides control over EQ parameters.
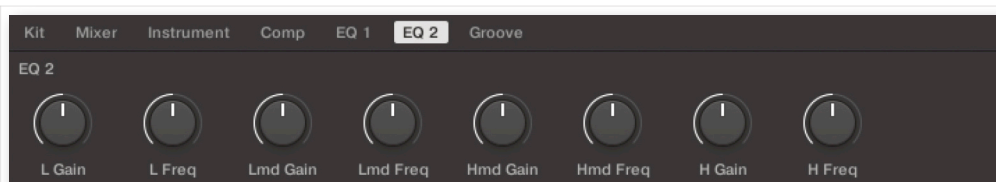
Groove

Groove provides control over Groove Browser parameters.
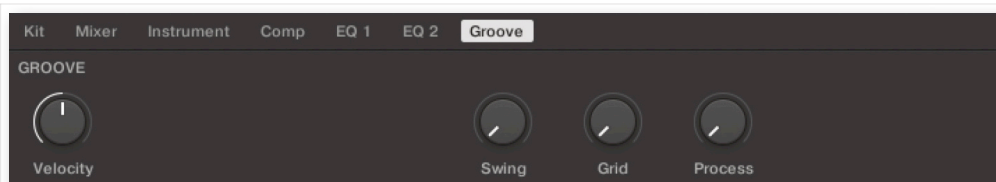
List of Preset Kits

01. Kabuki Kit 1

This useful kit assembles a Nohkan flute and all the instruments needed to create a Kabuki performance. You can build even more ambience by combining this kit with the kakegoe calls from Kit 14 or Kit 15.

This kit works with the included MIDI grooves.

02. Kabuki 5 players

This kit brings together the five essential performers for a Kabuki *hayashi* ensemble performance. The kit includes Shimedaiko 1, Shimedaiko 2, Ohtsuzumi, Kotsuzumi 1, Kotsuzumi 2, Nohkan 1, and a number of kakegoe calls.

This kit works with the included MIDI grooves.

03. Ohayashi

This collection features the essential instruments for *hayashi* ensemble performances at festivals or small stages.

This kit works with the included MIDI grooves.

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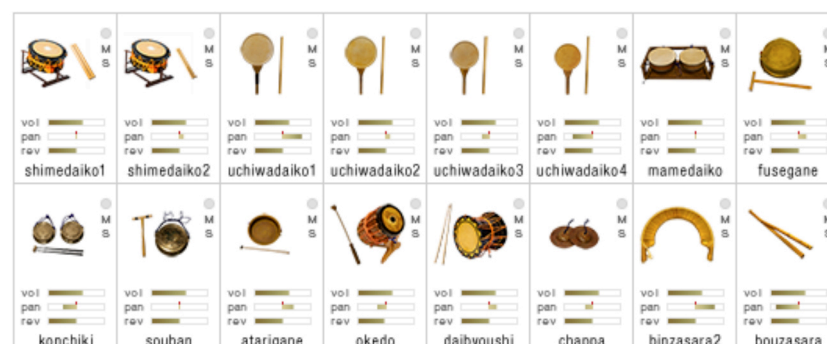
04. Kabuki SFX Percussion

This kit contains Orgol and other instruments, large and small, that make special effects for the Kabuki stage.

dora1	dora2	hontsurigane1	kin1-2-3	fusegane	souban	konchiki	matsumushi

ekiro	rei	orgol	mokugyo	mokusho	kinuta	myohachi	takenaruko

05. Kabuki SFX Essential

This kit is an even more specialized assembly of instruments for Kabuki special effects. The kit includes nearly every special effect phrase produced by the Gakudaiko (Odaiko).

tsukeuchi2	tsukeuchi1	hyoushigi2	hyoushigi1	ashibyoushi2	ashibyoushi1	gakudaiko	gakudaiko

ekiro	matsumushi	rei	hontsurigane1	nohkan1			

06. Noh Stage - 3 players

This kit contains the three performers (Shimedaiko, Ohtsuzumi, and Kotsuzumi) used on the Noh stage, along with Ashibyoushi for Noh.

ashibyoushi2	shimedaiko1	shimedaiko2	ohtsuzumi	kotsuzumi1			

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07. Metal Percussions

This kit contains all the library's metallic percussion instruments, such as Orgol, Atarigane, Hontsurigane, and Dora.

dora1	dora2	hontsurigane1	kin1	kin2	kin3	fusegane	souban
myohachi	chappa	konchiki	atarigane	rei	ekiro	matsumushi	orgol

08. Wood Percussions

This kit contains all the library's wooden percussion instruments, such as Hyoushigi and Mokugyo.

tsukeuchi2	tsukeuchi1	hyoushigi2	hyoushigi1	hariougi	mokugyo	mokusho	kinuta
binzasara1	binzasara2	bouzasara	takenaruko				

09. Solo Taiko 1 & Voice

This kit pairs two taiko drums (Shimedaiko 1 and Shimedaiko 2) with the kakegoe calls of taiko performer No. 1.

shimedaiko1	shimedaiko2	voice1b	voice1b				

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10. Solo Taiko 2 & Voice

This kit pairs two taiko drums (Shimedaiko 1 and Shimedaiko 2) with the kakegoe calls of taiko performer No. 2.

11. Solo Ohtsuzumi & Voice

This kit pairs an Ohtsuzumi with the kakegoe calls of an ohtsuzumi performer.

12. Solo Kotsuzumi 1 & Voice

This kit pairs Kotsuzumi 1 with the kakegoe calls of kotsuzumi performer No. 1.

13. Solo Kotsuzumi 2 & Voice

This kit pairs Kotsuzumi 2 with the kakegoe calls of kotsuzumi performer No. 2.

vol pan rev kotsuzumi2	vol pan rev voice2b	vol pan rev voice2b	vol pan rev	vol pan rev	vol pan rev	vol pan rev	vol pan rev
vol pan rev	vol pan rev	vol pan rev	vol pan rev	vol pan rev	vol pan rev	vol pan rev	vol pan rev

14. Voices 3 players Combi-A

Combination A of three performers' kakegoe calls (ohtsuzumi, taiko, and kotsuzumi).

vol pan rev voice3p	vol pan rev voice1b	vol pan rev voice3a	vol pan rev voice2b	vol pan rev	vol pan rev	vol pan rev	vol pan rev
vol pan rev	vol pan rev	vol pan rev	vol pan rev	vol pan rev	vol pan rev	vol pan rev	vol pan rev

15. Voices 3 players Combi-B

Combination B of three performers' kakegoe calls (ohtsuzumi, taiko, and kotsuzumi).

vol pan rev voice3p	vol pan rev voice1a	vol pan rev voice3a	vol pan rev voice2a	vol pan rev	vol pan rev	vol pan rev	vol pan rev
vol pan rev	vol pan rev	vol pan rev	vol pan rev	vol pan rev	vol pan rev	vol pan rev	vol pan rev

16. Nohkan 1 Phrase Bank 1

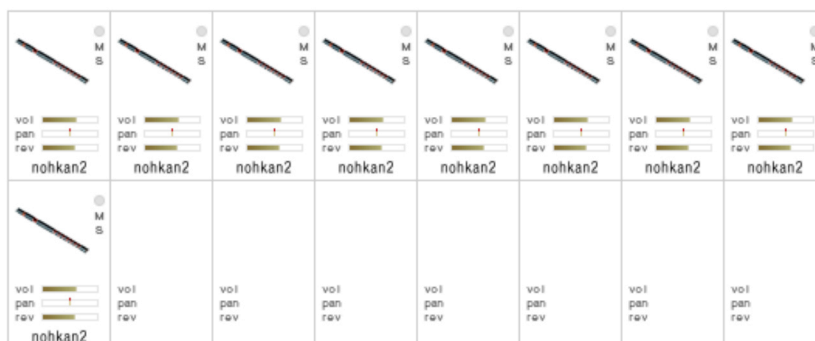This is a collection of Nohkan 1 phrases.

Recorded at a free tempo, it contains the well-known *hishigi*, *nanori*, *ashirai*, and *netori* Nohkan phrases.
The frequently used *hishigi* and *netori* phrases are mapped between F4 and F#5.
The pitch and speed of the phrases can be adjusted with the **phrase control**.
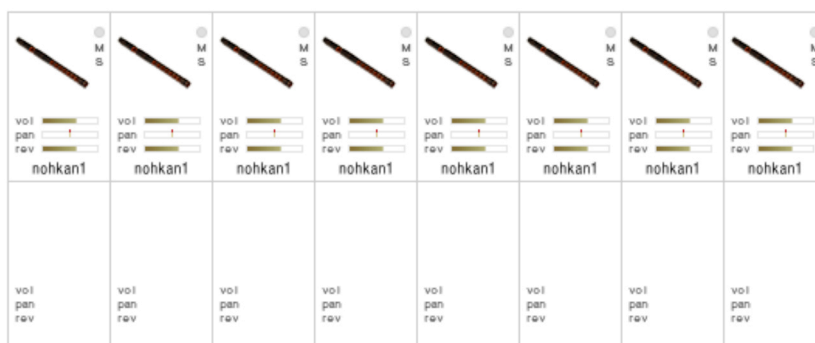
17. Nohkan 2 Phrase Bank 1 72 bpm

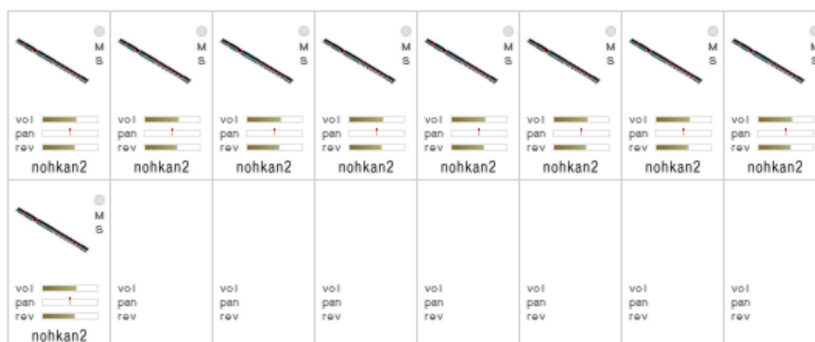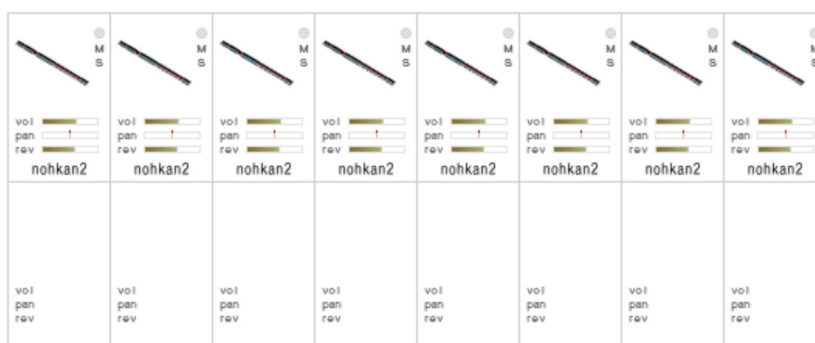This is a collection of Nohkan 2 phrases.

Recorded at 72 bpm, it contains *abare*, *iwato*, *shagiri*, *sarashi*, *kyogen kakko*, *nanori*, and other phrases.
The frequently used *hishigi* and *netori* phrases are mapped between F4 and F#5.
The pitch and speed of phrases can be adjusted with the **phrase control**.

18. Nohkan 2 Phrase Bank 2 120 bpm

This is a collection of Nohkan 2 phrases.

Recorded at 120 bpm, it contains *abare*, *iwato*, *shagiri*, *sarashi*, *kyogen kakko*, *nanori*, and other phrases.
The frequently used *hishigi* and *netori* phrases are mapped between F4 and F#5.
The pitch and speed of phrases can be adjusted with the **phrase control**.

19. Nohkan 2 Phrase Bank 3

This is a collection of Nohkan 2 phrases.

It contains the *gaku*, *kakeri*, *maiji*, *hayafue*, *ranjo*, and other phrases.
The frequently used *hishigi* and *netori* phrases are mapped between F4 and F#5.
The pitch and speed of phrases can be adjusted with the **phrase control**.

20. Nohkan 2 Phrase Bank 4 free

This is a collection of Nohkan 2 phrases.

Recorded at a free tempo, it contains *kyogen kakko*, *kyogen shagiri*, *sarashi*, and other phrases.
The frequently used *hishigi* and *netori* phrases are mapped between F4 and F#5.
The pitch and speed of phrases can be adjusted with the **phrase control**.

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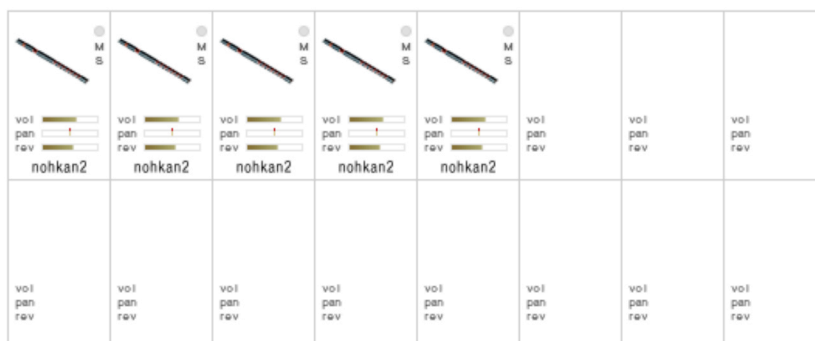
List of Recorded Instruments

Taiko drum series

Odaiko (Gakudaiko) - Nagabachi

Odaiko (Gakudaiko) - Yukibai

Shimedaiko - Futobachi
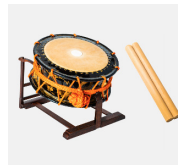
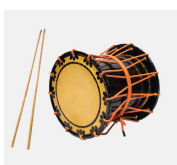Shimedaiko - Hosobachi
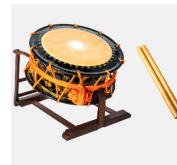
Ohtsuzumi 1
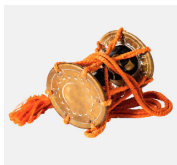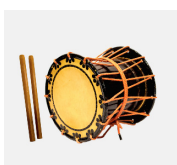
Ohtsuzumi 2
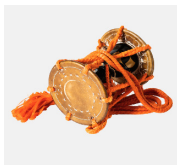
Kotsuzumi 1
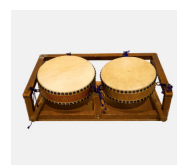
Kotsuzumi 2
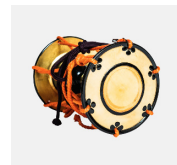
Daibyoushi - Bamboo stick
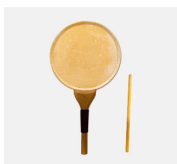
Daibyoushi (low tuning) - Hosobachi
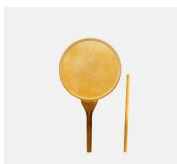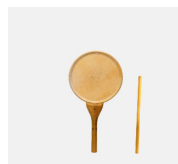
Okedou

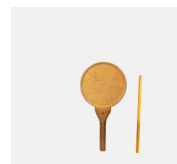Mamedaiko - Large and small pair

Uchiwadaiko - Extra large

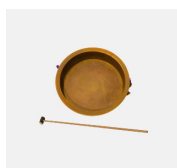Uchiwadaiko - Large

Uchiwadaiko - Medium

Uchiwadaiko - Small

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Bells, gongs, and cymbals
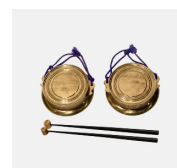
Matsumushi
- High pitch,
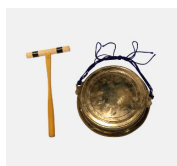Matsumushi
- Low pitch

Atarigane
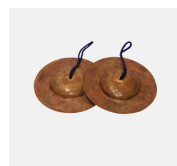- Held

Atarigane
- Hanging
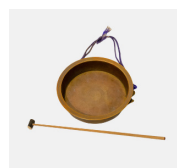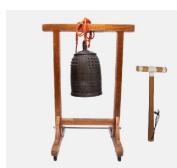
Konchiki

Fusegane

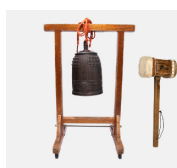Souban

Chappa

Myouhachi

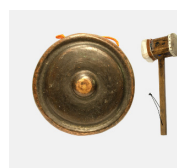## Metallic percussion instruments
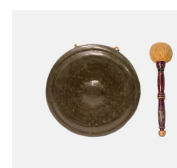
Hontsurigane
- Shumoku

Hontsurigane
- Kizuchi
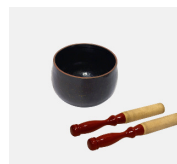
Dora 1 - Large

Dora 1 - Small

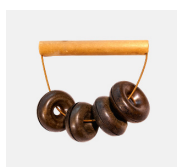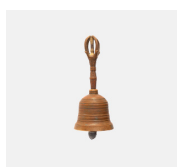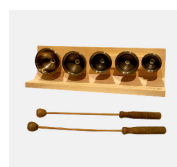Kin 1 - Large

Kin 2 - Medium

Kin 3 - Small

Ekiro

Rei

Orgol

Wooden percussion instruments

Hyoushigi 1
- Hall recording

Hyoushigi 2
- Studio recording

Kinuta

Mokugyo - Large,
medium, and small
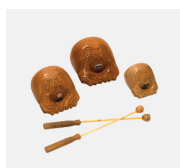
Mokushou - Large,
medium, and small

Harisen

Binzasara 1

Binzasara 2
- Kokirikobushi

Bouzasara

Takenaruko
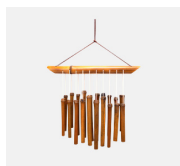
Stage sound effects

Ashibyoushi
- Kabuki

Ashibyoushi
- Noh

Tsukeuchi 1
- Hall recording

Tsukeuchi 2
- Studio recording

Kakegoe calls

Kakegoe
Taiko 1

Kakegoe
Taiko 2

Kakegoe
Ohtsuzumi 1

Kakegoe
Ohtsuzumi 2

Kakegoe
Kotsuzumi 1

Kakegoe
Kotsuzumi 2

Kakegoe
Trio A

Kakegoe
Trio

Nohkan flutes

Nohkan 1

Nohkan 2

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KABUKI & NOH PERCUSSION 96k MASTER EDITION Groove List

Kabuki Kit 1

Chakutou
KNP_Kit1_Chakutou_a
KNP_Kit1_Chakutou_b

Gakudaiko
KNP_Kit1_Gakudaiko2-01_Nami
KNP_Kit1_Gakudaiko2-02_Kaze
KNP_Kit1_Gakudaiko2-03_Ame
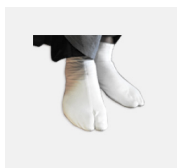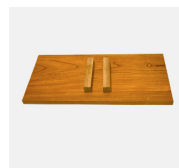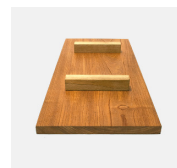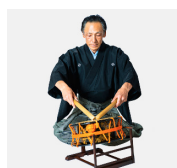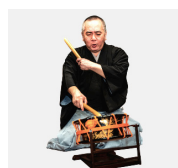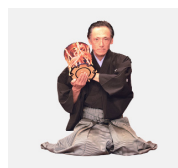KNP_Kit1_Gakudaiko2-04_Ame2
KNP_Kit1_Gakudaiko2-05_Yamaarashi1
KNP_Kit1_Gakudaiko2-06_Yamaarashi2
KNP_Kit1_Gakudaiko2-07_Sazanami
KNP_Kit1_Gakudaiko2-08_Doro
KNP_Kit1_Gakudaiko2-09_Oh-Doro
KNP_Kit1_Gakudaiko2-10_Mizu1
KNP_Kit1_Gakudaiko2-11_Mizu2
KNP_Kit1_Gakudaiko2-12_Yuki
KNP_Kit1_Gakudaiko2-13_Moya
KNP_Kit1_Gakudaiko2-14_Ichibantaiko
KNP_Kit1_Gakudaiko2-15_Uchidashi
KNP_Kit1_Gakudaiko2-16_Free

Higesuri
KNP_Kit1_Higesuri1
KNP_Kit1_Higesuri2

Hyoushigi
KNP_Kit1_Hyoushigi

Iwato
KNP_Kit1_Iwato

Higesuri
KNP_Kit1_Higesuri1
KNP_Kit1_Higesuri2

Kinjishi
KNP_Kit1_Kinjishi1
KNP_Kit1_Kinjishi2

Kyougen-kakko_A
KNP_Kit1_Kyougen-kakko_A1
KNP_Kit1_Kyougen-kakko_A2

Kyougen-kakko_B
KNP_Kit1_Kyougen-kakko_B1
KNP_Kit1_Kyougen-kakko_B2
KNP_Kit1_Kyougen-kakko_B3

Miyakagura
KNP_Kit1_Miyakagura1
KNP_Kit1_Miyakagura2

Modern_A
KNP_Kit1_ModernA1
KNP_Kit1_ModernA2
KNP_Kit1_ModernA3
KNP_Kit1_ModernA4
KNP_Kit1_ModernA5

Modern_B
KNP_Kit1_ModernB1
KNP_Kit1_ModernB2
KNP_Kit1_ModernB3
KNP_Kit1_ModernB4

Modern_C
KNP_Kit1_ModernC1
KNP_Kit1_ModernC2
KNP_Kit1_ModernC3
KNP_Kit1_ModernC4
KNP_Kit1_ModernC5_END

Modern_D
KNP_Kit1_ModernD1
KNP_Kit1_ModernD2

Modern_E
KNP_Kit1_ModernE1
KNP_Kit1_ModernE2
KNP_Kit1_ModernE3
KNP_Kit1_ModernE4
KNP_Kit1_ModernE5

Modern_F
KNP_Kit1_ModernF1
KNP_Kit1_ModernF2

Sarashi
KNP_Kit1_Sarashi1
KNP_Kit1_Sarashi2
KNP_Kit1_Sarashi3

Shimedaiko_Katashagiri
KNP_Kit1_Shimedaiko_Katashagiri

Taikoji_A
KNP_Kit1_Taikoji_A1
KNP_Kit1_Taikoji_A2
KNP_Kit1_Taikoji_A3
KNP_Kit1_Taikoji_A4
KNP_Kit1_Taikoji_A5
KNP_Kit1_Taikoji_A6
KNP_Kit1_Taikoji_A7
KNP_Kit1_Taikoji_A8
KNP_Kit1_Taikoji_A9

Taikoji_B
KNP_Kit1_Taikoji_B1
KNP_Kit1_Taikoji_B2
KNP_Kit1_Taikoji_B3
KNP_Kit1_Taikoji_B4
KNP_Kit1_Taikoji_B5
KNP_Kit1_Taikoji_B6
KNP_Kit1_Taikoji_B7
KNP_Kit1_Taikoji_B8
KNP_Kit1_Taikoji_B9

Tama
KNP_Kit1_Tama01
KNP_Kit1_Tama02
KNP_Kit1_Tama03
KNP_Kit1_Tama04
KNP_Kit1_Tama05
KNP_Kit1_Tama06
KNP_Kit1_Tama07
KNP_Kit1_Tama08
KNP_Kit1_Tama09
KNP_Kit1_Tama10
KNP_Kit1_Tama11
KNP_Kit1_Tama12

Tobisari
KNP_Kit1_Tobisari1
KNP_Kit1_Tobisari2

Tsukeuchi
KNP_Kit1_Tsukeuchi1
KNP_Kit1_Tsukeuchi2
KNP_Kit1_Tsukeuchi3
KNP_Kit1_Tsukeuchi4

Kabuki 5 Players

A-Dama
KNP_Kit2_A-Dama1
KNP_Kit2_A-Dama2

Amba
KNP_Kit2_Amba

B-Dama
KNP_Kit2_B-Dama1
KNP_Kit2_B-Dama2

C-Dama
KNP_Kit2_C-Dama1
KNP_Kit2_C-Dama2
KNP_Kit2_C-Dama3

Chunomai (Noh)
KNP_Kit2_Chunomai1
KNP_Kit2_Chunomai2
KNP_Kit2_Chunomai3

Kozutsumi_Chobokure
KNP_Kit2_Kozutsumi_Chobokure

Mari
KNP_Kit2_Mari1
KNP_Kit2_Mari2
KNP_Kit2_Mari3
KNP_Kit2_Mari4
KNP_Kit2_Mari5

Midarenagaji
KNP_Kit2_Midarenagaji1
KNP_Kit2_Midarenagaji2
KNP_Kit2_Midarenagaji3
KNP_Kit2_Midarenagaji4

Momidashi
KNP_Kit2_Momidashi1
KNP_Kit2_Momidashi2

Nidanme
KNP_Kit2_Nidanme

Osozuke
KNP_Kit2_Osozuke1
KNP_Kit2_Osozuke2

Sanbasou
KNP_Kit2_Sanbasou1
KNP_Kit2_Sanbasou2
KNP_Kit2_Sanbasou3
KNP_Kit2_Sanbasou4

Shurabayashi
KNP_Kit2_Shurabayashi1
KNP_Kit2_Shurabayashi2
KNP_Kit2_Shurabayashi3
KNP_Kit2_Shurabayashi4

Tsukkake
KNP_Kit2_Tsukkake1
KNP_Kit2_Tsukkake2

Ohayashi Kit

Ninba
KBK_Ens_Ninba1
KBK_Ens_Ninba2
KBK_Ens_Ninba3
KBK_Ens_Ninba4

Shichome
KBK_Ens_Shichome1
KBK_Ens_Shichome2
KBK_Ens_Shichome3
KBK_Ens_Shichome4

Yataishishimai
KBK_Ens_Yataishishimai1
KBK_Ens_Yataishishimai2
KBK_Ens_Yataishishimai3
KBK_Ens_Yataishishimai4
KBK_Ens_Yataishishimai5
KBK_Ens_Yataishishimai6
KBK_Ens_Yataishishimai7
KBK_Ens_Yataishishimai8

KABUKI NOH PERCUSSION
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Credits

Executive Producer: Tomohiro Harada

Production, Recording, Editing and KONTAKT Development: Sonica Instruments

Percussion and Voices performed by Takinojo Mochizuki

Noh Kan performed by Hyakushichi Fukuhara

Voices performed by Makoto Takei

GUI Designer: Yujin Ono

KONTAKT Programming: Rataro. M (Think Master Inc.)

Photography: Kenji Kagawa

Music Video: Yoshitaka Koyama

Marketing, Translation & Production Consulting: Craig Leonard

User Manual: Yoshifumi Yamaguchi (Stylus Inc.)